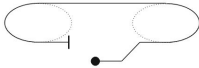
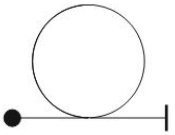
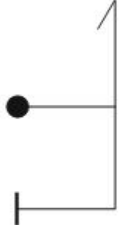

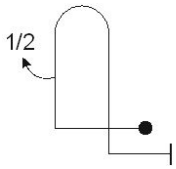
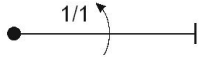
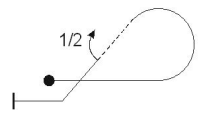
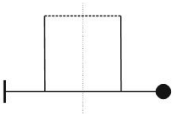
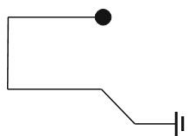


F3P Fortgeschrittene

Nr			K
1		Start, 180°-Kurve, Geradeausflug, 180°-Kurve	1
2		Looping (Hallenmitte)	1
3		Turn	1
4		Kobra, 45° auf- und abwärts (Hallenmitte)	1
5		Humpty mit halber Rolle aufwärts	1
6		Rolle (Hallenmitte)	1
7		½ Kubanacht	1
8		Quadratlooping (Hallenmitte)	1
9		Landung	1